#### A tree kernel to analyze phylogenetic profiles

Jean-Philippe Vert

Bioinformatics Center, Kyoto University, Japan Jean-Philippe.Vert@mines.org

10th International Conference on Intelligent Systems for Molecular Biology (ISMB02), August 3-7, 2002, Edmonton, Canada

# Outline

- 1. Phylogenetic profiles
- 2. The tree kernel
- 3. Implementation
- 4. Experimental results



# Phylogenetic profiles

# Definition

 The phylogenetic profile of a gene is a vector of bits which indicates the presence (1) or absence (0) of orthologs in every fully sequenced genome.

Gene	aero	aful		tpal	worm
YAL001C	1	1		0	0
YAB002W	0	0		0	1
:	:	:	:	:	:

• Can be estimated *in silico* by sequence similarity search

#### From profile to function

- Genes are likely to be transmitted together in evolution when they participate:
  - $\star$  to a common structural complex,
  - $\star$  to a common pathway.
- Consequently genes with similar phylogenetic profiles are likely to have similar functions
- How to measure the similarity between profiles?

#### Naive approach

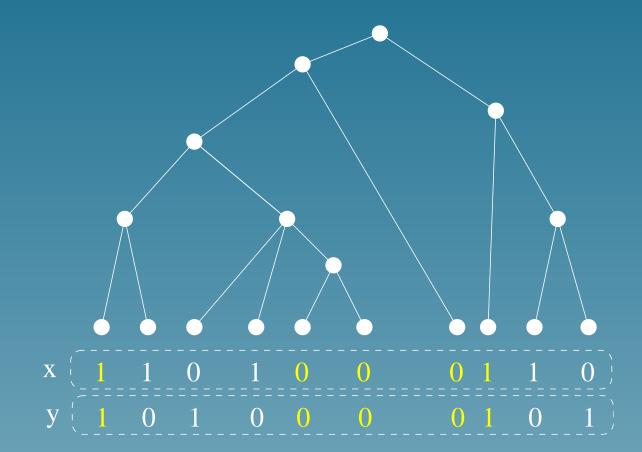
• Count the number of bits in common:

• Cluster or use k-NN for gene function prediction with this similarity measure (Pellegrini et al., 1999)

#### Limitations of the naive approach

- The set of sequenced organisms has a strong influence on the similarity score (e.g., eukaryotes are under-represented)
- A more detailed understanding of when two proteins were transmitted together or not during evolution could be useful
- A function could be characterized by only a subset of the bits (e.g., 1 in eukaryotes, 0 in bacteria, whatever in archae)

#### What is not used in the naive approach



The knowledge of the phylogenetic tree that links the species together.

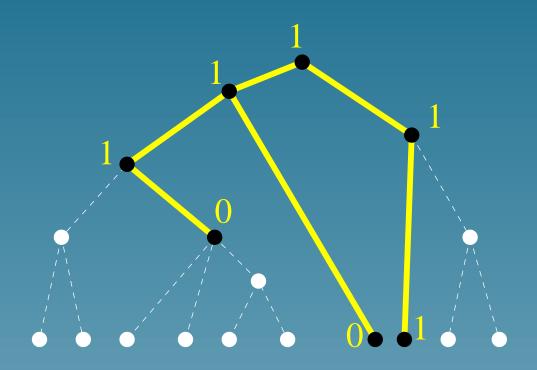


# The tree kernel

# **Overview**

- Profiles are mapped to a high-dimensional vector space (*feature space*).
- Each coordinate in the feature space is an evolutionary relevant pattern (e.g., the gene was transmitted in eukaryotes and bacteria, but not in archae)
- It is possible to work implicitly in the feature space and to use powerful classification algorithms (support vector machines).

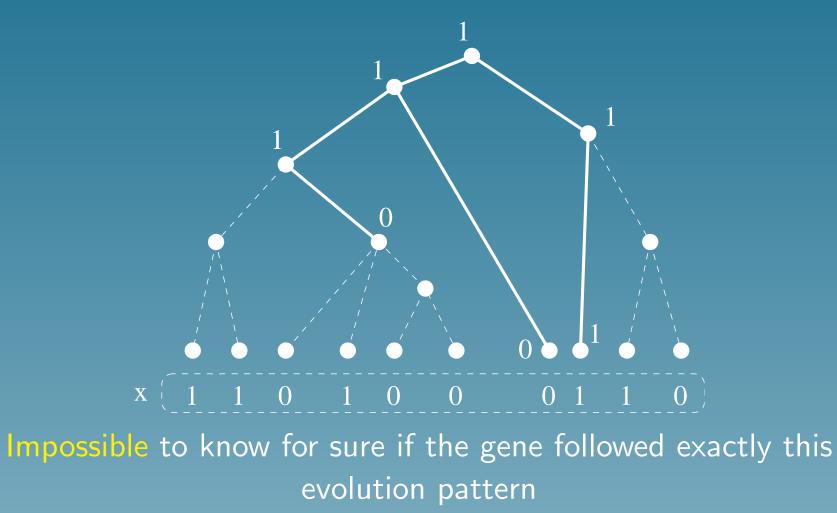
#### **Evolution pattern**



• A possible pattern of transmission during evolution

• Mathematically, a rooted subtree with nodes labeled 0 or 1.

### **Evolution patterns and phylogenetic profiles**



#### Probabilistic model of gene transmission

- The phylogenetic tree as a tree graphical model
- Simplified model:
  - \* P(1) = 1 P(0) = 0.9, at the root,
  - \* Along each branch transmission follows the transition matrix:

 $\left(\begin{array}{cc} 0.9 & 0.1 \\ 0.1 & 0.9 \end{array}\right)$ 

#### **Probabilistic assignment of evolution pattern**

For a phylogenetic profile x and an evolution pattern:

- P(e) quantifies how "natural" the pattern is
- P(x|e) quantifies how likely the pattern e is the "true history" of the profile x

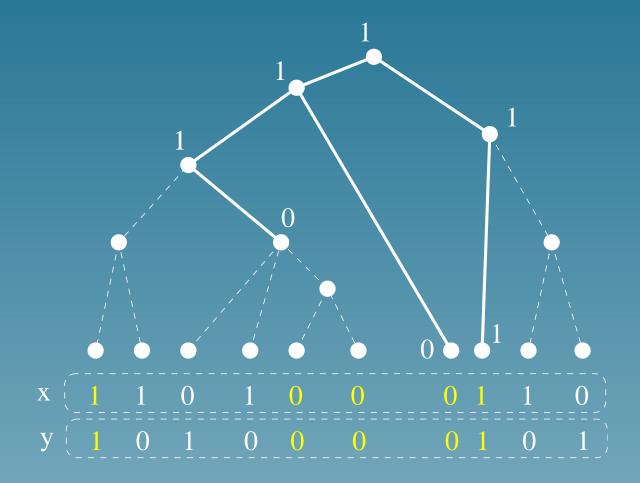
# Representation of a profile in terms of evolution patterns

• Consider all possible evolution patterns  $(e_1, \ldots, e_N)$ . A profile x can be represented by the N-dimensional vector:

$$\Phi(x) = \begin{pmatrix} \sqrt{P(e_1)}P(x|e_1) \\ \vdots \\ \sqrt{P(e_N)}P(x|e_N) \end{pmatrix}$$

• Comparing  $\Phi(x)$  and  $\Phi(y)$  gives a precise idea of which evolution patterns are shared or not by x and y.

### **Comparing two profiles through evolution patterns**



#### **Tree kernel**

 Kernel methods (SVM, kernel-PCA, kernel-clustering...) only require the computation of the kernel function:

 $K(x, \overline{y}) = \Phi(x).\overline{\Phi(y)}.$ 

• In our case we obtain the tree kernel:

$$K(x,y) = \sum_{e} P(e)P(x|e)P(y|e),$$

where the sum is over all possible evolution patterns.



# Implementation

#### The problem

• For any two profiles x and y we need to compute:

$$K(x,y) = \sum_{e} P(e)P(x|e)P(y|e)$$

 For kernel methods such as SVM, the computation of the kernel should be as quick as possible (limiting factor)

 The number of expression patterns in the sum increases exponentially with the length of the profiles...

# Trick 1

• For any given pattern *e*, the term:

$$\alpha(e) = P(e)P(x|e)P(y|e)$$

can be factorized and computed recursively by working up the tree from the leaves

Classical trick for computing likelihood with graphical models, cf.
Felsenstein's algorithm

# Trick 2





over all subtrees can also be factorized and computed recursively by working up the tree from the leaves

 Similar in spirit to the Context Tree Weighting algorithm (Willems et al., 1995).

### **Combining tricks**

- Both tricks can be combined (see proceedings)
- K(x,y) can be computed by two post-order traversals of the tree
- The complexity is linear with the length of the profile.



# Experimental results

#### Gene function prediction with SVM

- Profiles for 2465 genes of *S. Cerevisiae* were computed by BLAST search (cf Pavlidis et al. 2001), using 24 genomes.
- Consensus phylogenetic tree (cf. Liberles et al. 2002) with simplified probabilistic model of gene transmission
- SVM trained to predict all functional classes of the MIPS catalog with at least 10 genes (cross-validation)
- Comparison of the tree kernel with the naive kernel

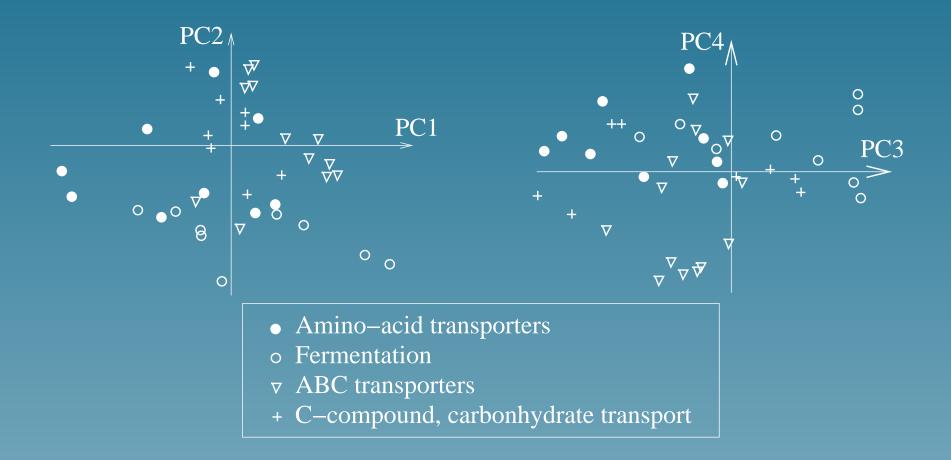
# Results (ROC 50)

Functional class	Naive kernel	Tree kernel	Difference
Amino-acid transporters	0.74	0.81	+ 9%
Fermentation	0.68	0.73	+ 7%
ABC transporters	0.64	0.87	+ 36%
C-compound transport	0.59	0.68	+ 15%
Amino-acid biosynthesis	0.37	0.46	+ 24%
Amino-acid metabolism	0.35	0.32	- 9%
Tricarboxylic-acid pathway	0.33	0.48	+ 45%
Transport Facilitation	0.33	0.28	- 15%

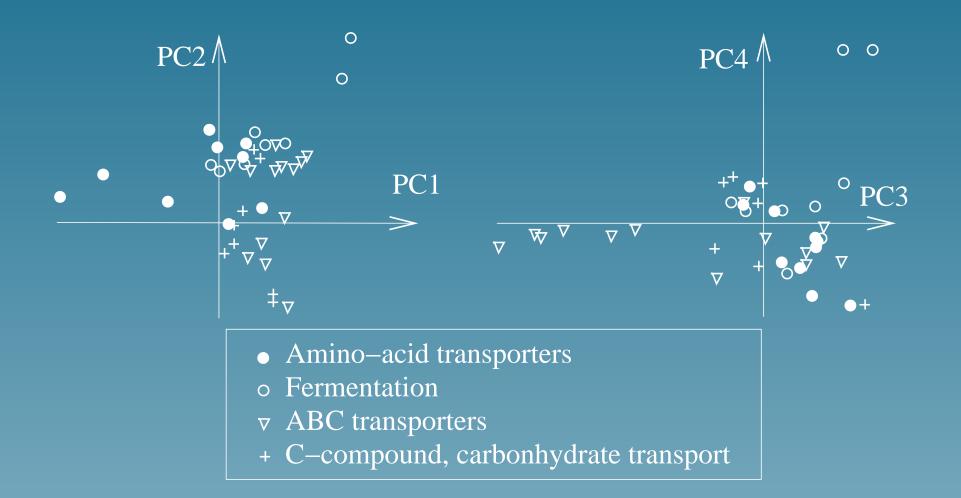
#### A insight into the feature space

- PCA can be performed implicitly in the feature space with a kernel function: kernel-PCA (Scholkopf et al. 1999)
- Projecting the genes on the first principal components gives an idea of the shape of the features space

# Naive kernel PCA



### **Tree kernel PCA**



# Conclusion

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- The tree kernel K(x,y) is a similarity measure for phylogenetic profiles
- Two profiles are similar is they are likely to have shared many evolution patterns
- K(x,y) can be efficiently computed
- K(x,y) can be used by any kernel method
- Phylogenetic profiles are not only vectors of bits.