# Probabilistic kernels for structured objects 

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## Outline

1. SVM and kernel methods
2. Making a kernel from a graphical model
3. Application: gene function prediction from phylogenetic profiles

## Part 1

## SVM and kernel methods

## Support vector machines



- Objects to classified $x$ mapped to a feature space
- Largest margin separating hyperplan in the feature space


## The kernel trick

- Implicit definition of $x \rightarrow \Phi(x)$ through the kernel:

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- Implicit definition of $x \rightarrow \Phi(x)$ through the kernel:

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K(x, y) \stackrel{\text { def }}{=}<\Phi(x), \Phi(y)>
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- Simple kernels can represent complex $\Phi$
- For a given kernel, not only SVM but also clustering, PCA, ICA... possible in the feature space $=$ kernel methods


## Kernel examples

"Classical" kernels: polynomial, Gaussian, sigmoid... but the objects $x$ must be vectors

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$\star$ String kernel (Lodhi et al. 00)

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"Exotic" kernels for strings:
^ Fisher kernel (Jaakkoola and Haussler 98)
^ Convolution kernels (Haussler 99, Watkins 99)
$\star$ String kernel (Lodhi et al. 00)
^ Spectrum, mismatch kernels (Leslie et al.), rational kernels (Cortes et al.)...

## Kernel engineering

- A fonction $K: \mathcal{X}^{2} \rightarrow \mathbb{R}$ is a valid kernel on a set $\mathcal{X}$ if it is:
^ symmetric : $K(x, y)=K(y, x)$,
$\star$ positive semi-definite: $\sum_{i, j} a_{i} a_{j} K\left(x_{i}, x_{j}\right) \geq 0$ for all $a_{i} \in \mathbb{R}$ and $x_{i} \in \mathcal{X}$
- Kernel engineering:Use prior knowledge to build the geometry of the feature space through $K(.,$.


## Part 2

Making a kernel from a graphical model

## A general problem

- $\mathcal{X}$ a (finite) set


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- $\mathcal{X}$ a (finite) set
- $p(x)$ a probability distribution on $\mathcal{X}$
- How to build $K(x, y)$ from $p(x)$ ?
- Remark: up to translation and scaling, we can restrict $K$ to be a probability on $\mathcal{X} \times \mathcal{X}$ (P-kernel)


## Product kernel

$$
K_{\text {prod }}(x, y)=p(x) p(y)
$$

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SVM = probability threshold classifier

## Diagonal kernel

$$
K_{\text {diag }}(x, y)=p(x) \delta(x, y)
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No learning

## Interpolated kernel

If objects are composite: $x=\left(x_{1}, x_{2}\right)$ :

$$
K(x, y)=K_{\text {diag }}\left(x_{1}, y_{1}\right) K_{\text {prod }}\left(x_{2}, y_{2}\right)
$$

## Interpolated kernel

If objects are composite: $x=\left(x_{1}, x_{2}\right)$ :

$$
\begin{aligned}
K(x, y) & =K_{\text {diag }}\left(x_{1}, y_{1}\right) K_{\text {prod }}\left(x_{2}, y_{2}\right) \\
& =p\left(x_{1}\right) \delta\left(x_{1}, y_{1}\right) \times p\left(x_{2} \mid x_{1}\right) p\left(y_{2} \mid y_{1}\right)
\end{aligned}
$$



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- A list of index subsets: $\mathcal{V}=\left\{I_{1}, \ldots, I_{v}\right\}$ where $I_{i} \subset\{1, \ldots, n\}$ for $i=1, \ldots, v$.
- Interpolated kernel:

$$
K_{\mathcal{V}}(x, y)=\frac{1}{|\mathcal{V}|} \sum_{I \in \mathcal{V}} K_{\text {diag }}\left(x_{I}, y_{I}\right) K_{\text {prod }}\left(x_{I^{c}}, y_{I^{c}}\right)
$$

## Examples

- If $\mathcal{V}=\{\emptyset\}$, then:

$$
K_{\mathcal{V}}(x, y)=K_{\text {prod }}(x, y) .
$$

- If $\mathcal{V}=\{[1, n]\}$, then:

$$
K_{\mathcal{V}}(x, y)=K_{\text {diag }}(x, y)
$$

## Rare common subparts

For a given $p(x)$ and $p(y)$, we have:

$$
K_{\mathcal{V}}(x, y)=K_{\text {prod }}(x, y) \times \frac{1}{|\mathcal{V}|} \sum_{I \in \mathcal{V}} \frac{\delta\left(x_{I}, y_{I}\right)}{p\left(x_{I}\right)}
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$$

$x$ and $y$ get closer in the feature space when they share rare common subparts

## Implementation

- For many applications, computation time of the kernel is a limiting factor
- The sum in the interpolated might involve up to $2^{n}$ terms...
- Good news: factorization possible for particular choices of $p($.$) and \mathcal{V}$ (in particular graphical models)


## Example 1: Weight matrix kernel



Independent variables, all subsets:

$$
\begin{aligned}
p(x) & =\prod_{i=1}^{n} p_{i}\left(x_{i}\right) \\
\mathcal{V} & =\mathcal{P}([1, n])
\end{aligned}
$$

## Weight matrix kernel: Computation

$$
\begin{aligned}
& \text { (X1) (X.) X. X X } \\
& K_{\mathcal{V}}(x, y)=\frac{1}{2^{n}} \prod_{i=1}^{n} \phi_{i}\left(x_{i}, y_{i}\right),
\end{aligned}
$$

with:

$$
\phi_{i}\left(x_{i}, y_{i}\right)= \begin{cases}p_{i}\left(x_{i}\right)+p_{i}\left(x_{i}\right)^{2} & \text { if } x_{i}=y_{i} \\ p_{i}\left(x_{i}\right) p_{i}\left(y_{i}\right) & \text { if } x_{i} \neq y_{i}\end{cases}
$$

## Weight matrix kernel: Proof

$$
\begin{aligned}
K(x, y) & =\frac{1}{2^{n}} \sum_{\mathcal{V} \in[1, n]}\left[\prod_{i \in \mathcal{V}} p\left(x_{i}\right) \delta\left(x_{i}, y_{i}\right) \times \prod_{i \notin \mathcal{V}} p\left(x_{i}\right) p\left(y_{i}\right)\right] \\
= & \frac{1}{2^{n}} \prod_{i=1}^{n}\left[p\left(x_{i}\right) \delta\left(x_{i}, y_{i}\right)+p\left(x_{i}\right) p\left(y_{i}\right)\right] .
\end{aligned}
$$

## Example 2: Markov block kernel



Markov model, all blocks:

$$
\begin{aligned}
p(x) & =p_{1}\left(x_{1}\right) \prod_{i=2}^{n} p_{i}\left(x_{i} \mid x_{i-1}\right) \\
\mathcal{V} & =\{[k, l]: 1 \leq k \leq l \leq n\} \cup\{\emptyset\}
\end{aligned}
$$

## Markov block kernel: computation



$$
K_{\mathcal{V}}(x, y)=\phi_{0}(n)+\phi_{1}(n)+\phi_{2}(n),
$$

with:

$$
\left\{\begin{array}{l}
\phi_{0}(1)=p_{1}\left(x_{1}\right) p_{1}\left(y_{1}\right) \\
\phi_{1}(1)=p_{1}\left(x_{1}\right) \delta\left(x_{1}, y_{1}\right) \\
\phi_{2}(1)=0
\end{array}\right.
$$

## and for $i=2, \ldots, n$ :

$$
\left\{\begin{aligned}
\phi_{0}(i) & =p_{i}\left(x_{i} \mid x_{i-1}\right) p_{i}\left(y_{i} \mid y_{i-1}\right) \times \phi_{0}(i-1) \\
\phi_{1}(i) & =p_{i}\left(x_{i} \mid x_{i-1}\right) \delta\left(x_{i}, y_{i}\right) \\
& \quad \times\left[\phi_{1}(i-1)+\frac{p_{i}\left(y_{i} \mid y_{i-1}\right)}{p_{i}\left(x_{i}\right)} \phi_{0}(i-1)\right] \\
\phi_{2}(i) & =p_{i}\left(x_{i} \mid x_{i-1}\right) p_{i}\left(y_{i} \mid y_{i-1}\right) \times\left[\phi_{1}(i-1)+\phi_{2}(i-1)\right]
\end{aligned}\right.
$$

## Markov kernel: Proof

- Bijection between the set of intervals and the set of paths


$$
\Leftrightarrow[3,7]
$$

- Factorization along each path
- Classical dynamic programming for the summation


## Example 3: common subtree kernel



Bayesian tree model, all rooted subtrees:

$$
\begin{aligned}
p(x) & =p_{\lambda}\left(x_{\lambda}\right) \prod_{s \in T \backslash\{\lambda\}} p_{s}\left(x_{s} \mid x_{f(s)}\right) \\
\mathcal{V} & =\{S \text { rooted subtree of } T\}
\end{aligned}
$$

## Common subtree kernel: computation

$$
K(x, y)=\sum_{S \in \mathcal{V}}\left[\prod_{s \in S} p\left(x_{s} \mid x_{f(s)}\right) \delta\left(x_{s}, y_{s}\right)\right.
$$

$$
\times \prod_{s \notin S} p\left(x_{s} \mid x_{f(s)} p\left(y_{s} \mid y_{f(s)}\right)\right]
$$

Can be computed in linear time by one post-order traversal of the tree (similar to the CTW algorithm by Willems et al.)

## Common subtree kernel: proof

$$
K(x, y)=\sum_{S \in \mathcal{V}}\left[\prod_{s \in S} f(s) \times \prod_{s \notin S} g(s)\right]=\alpha(\lambda)+\beta(\lambda),
$$

where:

$$
\begin{aligned}
& \beta(s)= \begin{cases}g(s) & \text { if } s \text { is a leaf } \\
g(s) \prod_{s^{\prime}<s} \beta\left(s^{\prime}\right) & \text { otherwise ; }\end{cases} \\
& \alpha(s)= \begin{cases}f(s) & \text { if } s \text { is a leaf } \\
f(s)\left(\prod_{s^{\prime}<s} \beta\left(s^{\prime}\right)+\prod_{s^{\prime}<s} \alpha\left(s^{\prime}\right)\right) & \text { otherwise } .\end{cases}
\end{aligned}
$$

## Example 4: common subtree kernel with latent variables

- Same as example 3 but some variables are not observed:

$$
K\left(x_{o b s}, y_{o b s}\right)=\sum_{S \in \mathcal{V}} \sum_{z_{S} \in \mathcal{A}^{S}} p\left(z_{S}\right) p\left(x_{o b s} \mid z_{S}\right) p\left(y_{o b s} \mid z_{S}\right)
$$

- A bit longer to write, but still possible
- Linear time computation


## Example 5: general common subtree kernel



- Same as example 3 but subtrees not necessarily rooted
- A bit longer to write, but still possible
- Linear time computation (using three states per node)


## Part 3

## Application:

## Gene functional prediction from phylogenetic profiles

## Mini introduction

- Genes are small parts of the DNA which encode proteins.
- About 6,000 genes in the baker yeast, 30,000 in human
- The sequence of the genes are (almost) known (sequencing projets)
- Next big challenge: understand the function of the genes


## Definition

- The phylogenetic profile of a gene is a vector of bits which indicates the presence (1) or absence (0) of the gene in every fully sequenced genome.

| Gene | human | yeast | $\ldots$ | HIV | E. coli |
| :---: | :---: | :---: | :---: | :---: | :---: |
| YALO01C | 1 | 1 | $\ldots$ | 0 | 0 |
| YAB002W | 0 | 0 | $\ldots$ | 0 | 1 |
| $\vdots$ | $\vdots$ | $\vdots$ | $\vdots$ | $\vdots$ | $\vdots$ |

- Can be estimated in silico by sequence similarity search


## From profile to function

- Genes are likely to be transmitted together during evolution when they participate:

夫 to a common structural complex,
$\star$ to a common pathway.

- Consequently genes with similar phylogenetic profiles are likely to have similar functions
- How to measure the similarity between profiles?


## Naive approach

- Count the number of bits in common:

$$
\begin{aligned}
& s(x, y)=5
\end{aligned}
$$

- Cluster or use k-NN for gene function prediction with this similarity measure (Pellegrini et al., 1999)


## Limitations of the naive approach

- The set of sequenced organisms has a strong influence on the similarity score (e.g., eukaryotes are underrepresented)
- A more detailed understanding of when two proteins were transmitted together or not during evolution could be useful


## What is not used in the naive approach



The knowledge of the phylogenetic tree.

## Evolution pattern



A possible pattern of transmission during evolution defined by a rooted subtree with nodes labeled 0 or 1 .

## Evolution patterns and phylogenetic profiles



Is it the true story? We don't know, but...

## Probabilistic model of gene transmission

- The phylogenetic tree as a tree graphical model
- Simplified model:
$\star P(1)=1-P(0)=0.9$, at the root,
$\star$ Along each branch transmission follows the transition matrix:

$$
\left(\begin{array}{ll}
0.9 & 0.1 \\
0.1 & 0.9
\end{array}\right)
$$

## Probabilistic assignment of evolution pattern

For a phylogenetic profile $x$ and an evolution pattern $e$ :

- $P(e)$ quantifies how "natural" the pattern is
- $P(x \mid e)$ quantifies how likely the pattern $e$ is the "true history" of the profile $x$


## Representation of a profile in terms of evolution patterns

- Consider all possible evolution patterns $\left(e_{1}, \ldots, e_{N}\right)$, and represent each gene $x$ by the vector:

$$
\Phi(x)=\left(\begin{array}{c}
\sqrt{P\left(e_{1}\right)} P\left(x \mid e_{1}\right) \\
\vdots \\
\sqrt{P\left(e_{N}\right)} P\left(x \mid e_{N}\right)
\end{array}\right)
$$

- This leads to the probabilistic kernel described before


## Comparing two profiles through evolution patterns



## Gene function prediction with SVM

- Profiles for 2465 genes of S. Cerevisiae were computed by BLAST search (cf Pavlidis et al. 2001), using 24 genomes.
- Consensus phylogenetic tree (cf. Liberles et al. 2002) with simplified probabilistic model of gene transmission
- SVM trained to predict all functional classes of the MIPS catalog with at least 10 genes (cross-validation)
- Comparison of the tree kernel with the naive kernel


## Results (ROC 50)

| Functional class | Naive kernel | Tree kernel | Difference |
| :--- | :---: | :---: | :---: |
| Amino-acid transporters | 0.74 | 0.81 | $+9 \%$ |
| Fermentation | 0.68 | 0.73 | $+7 \%$ |
| ABC transporters | 0.64 | 0.87 | $+36 \%$ |
| C-compound transport | 0.59 | 0.68 | $+15 \%$ |
| Amino-acid biosynthesis | 0.37 | 0.46 | $+24 \%$ |
| Amino-acid metabolism | 0.35 | 0.32 | $-9 \%$ |
| Tricarboxylic-acid pathway | 0.33 | 0.48 | $+45 \%$ |
| Transport Facilitation | 0.33 | 0.28 | $-15 \%$ |

## A insight into the feature space

- PCA can be performed implicitly in the feature space with a kernel function: kernel-PCA (Scholkopf et al. 1999)
- Projecting the genes on the first principal components gives an idea of the shape of the features space


## Naive kernel PCA



## Tree kernel PCA



## Conclusion

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- A general method to derive a kernel from a probability distribution
- Encouraging results
- Some problems and questions: diagonal dominance? Role of the prior distribution?
- Contributes to a general approach: encode genomic information into kernel functions.

